



Billy G. Harvey
Graphic Design + Illustration

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Experience	09.2019 – current	Instructor Hussian College <ul style="list-style-type: none">• Strengthen students the ability to visualize and develop 3-dimensional structures and bound material from initial concept to final product through the development of models• Target students understanding of a Creative Brief and how to assess its purpose and implement in design• Drive the problem solving skills needed to combat deadlines and budgetary constraints associated with designer projects
	05.2018 – current	Freelance Graphic Designer Breaking Glass Pictures <ul style="list-style-type: none">• Increase awareness of upcoming films through strong and clear promotional designs.• Strengthen marketing material for newly released movies by designing successful covers, posters and digital ads.
	09.2015 – current	Instructor Rowan College At Burlington County <ul style="list-style-type: none">• Guide students on the process of design, from conception to finished project.• Present complex design problems while educating creative problem solving skills.• Teach the mastering of industry standard design software applications such as Adobe InDesign, Adobe Illustrator, and Adobe Photoshop.
	09.2010 – current	Graphic Design Instructors Assistant Rowan College At Burlington County <ul style="list-style-type: none">• Increase awareness of open studio regulations and hours of use, as well as campus events with smartly designed flyers signage and posters.• Structure all print engagements, allowing for smarter quicker production.• Boost Student Progress by aiding students during class sessions and open studio periods.
	10.2016 – 06.2017	Graphic Design Intern The Kimmel Center <ul style="list-style-type: none">• Surged designs campaigns, to strategically increase the awareness of campus events.• Operated as developer lead for logo re-branding for campus departments and services.
	06.2015 – 05.2018	Illustrator/Designer Etched In Stone <ul style="list-style-type: none">• Built a network of designs and illustrations, while structuring the project towards its target audience of children ages 3 – 7.• Wielded all design elements and assets into a professionally layered out playable board game.
Education	05.2014	University of The Arts <ul style="list-style-type: none">• Bachelor of Fine Arts in Graphic Design
Skills		Design Skills <ul style="list-style-type: none">• Branding • Editorial Design • illustration • Information design • logo design • Typography• Motion design • Poster design • Studio photography • problem solving • Teaching. Technical Skills <ul style="list-style-type: none">• Adobe Creative Suite (Mac/PC) • Microsoft Office,• Google Drive • HTML • CSS • MyEmma (email design)
Awards	04.2014	Exhibitor at the 4 th Annual Print Services Exhibition